

4 h, 6 h to 2 days











This great walk goes to some amazing places. Pindar Lookout, Pool and Cave are the greatest features of the walk, with each feature deserving of its own unique track. Stand in awe of the cave, one of the largest in the region and great place to camp. The walk takes off from the tiny Wondabyne Station to climb onto the plateau and continues along the ridgeline to Mt Pindar. The track is faint, passing over rocky terrain with many spider webs across the track, so only for people comfortable with off-track navigation. Unless you come by water, the only access is by train, you cannot drive to the start of this walk. Let us begin by acknowledging the Darkinjung & Guringai people, Traditional Custodians of the land on which we travel today, and pay our respects to their Elders past and present.





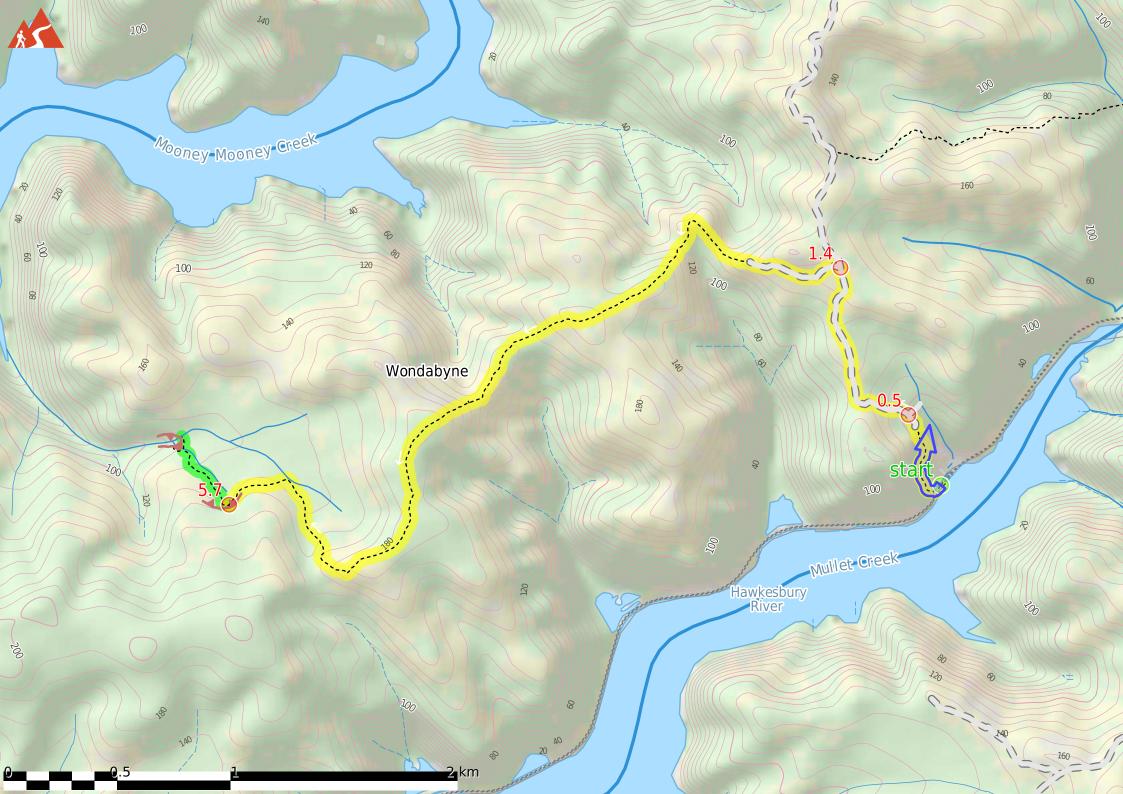
Class 5 of 6 Rough unclear track	
Quality of track	Rough unclear track (5/6)
Gradient	Very steep (4/6)
Signage	No directional signs (5/6)
Infrastructure	No facilities provided (5/6)
Experience Required	Some bushwalking experience recommended (3/6)
Weather	Storms may impact on navigation and safety (3/6)

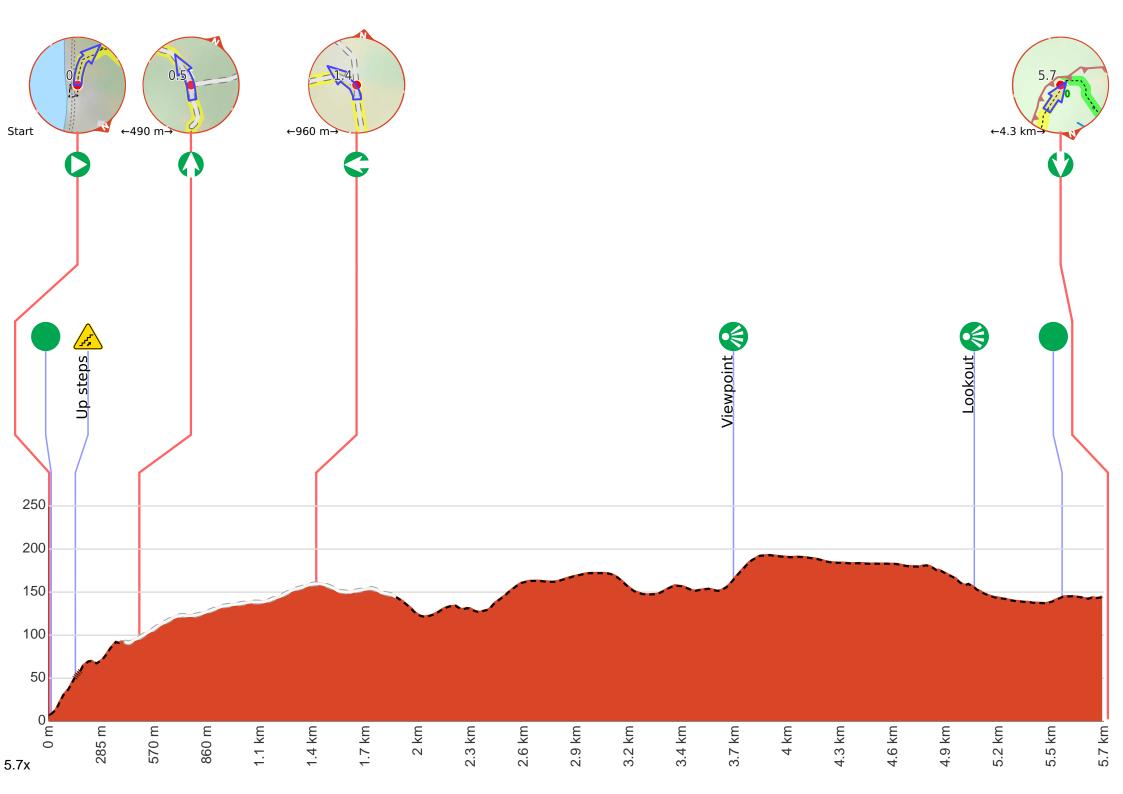
Before you start any journey ensure you;

- Tell someone you trust where you are going and what to do if you are late returning
- · Have adequate equipment, supplies, skills & knowledge to undertake this journey safely
- Consider weather forecasts, park/track closures & fire dangers
- Can respond to emergencies & call for help at any point
- · Are healthy and fit enough for this journey
- If not, change plans and stay safe. It is okay to delay and ask people for help.



Bushwalking is fun but also can be dangerous. All information here is general and your personal and specific situation needs to be considered. You need to be prepared to cope with all kinds of errors and/or omissions. Neither the authors nor publishers accept responsibility for liability for any inconvenience, loss or injury sustained. © bushwalk.com. The maps and some text in this document are generated using Open Database Licenced data © OpenStreetMap contributors and other sources.





Getting started: From the north-bound platform of Wondabyne Station, this walk follows the 'The Great North Walk' sign off the southern the end of the platform, keeping the train lines (and water) to your left. The track soon leads past a strangler fig and a large boulder then bends right and heads up a timber staircase with a metal landing at the top. The track winds steeply uphill, up a series of timber and rock steps for just over 200m to pass a filtered view of the cranes (right), down at the old Gosford Quarry. Here the walk continues a bit more steeply uphill for another 150m, up a series of rock steps, and then, soon after passing up the carved steps in a cleft in a rock, the track flattens out and comes to a clearing at the end of a management trail, marked with a 'Brisbane Water National Park' sign.



After 10 m find the "Wondabyne" (65 m on your left).



Wondabyne is situated in Brisbane Waters National Park on the banks of Mullet River, which feeds into the Hawkesbury River north of Brooklyn. The area is defined by the National Park's flora and fauna, the guarry, railway station and a few houses sitting above the water around the river. The guarry produced sandstone building materials, used in the construction of the National War Memorial in Canberra. More recently, in 2000, the guarry was re-opened for restoration of St Mary's Cathedral spire in Sydney. Wondabyne Station, named after the nearby Mt Wondabyne, was built in 1889 and exclusively used for the guarry - it was then known as Mullet Creek Station. The station is one of the smallest on the line and one of very few railway stations in a NSW National Park. When you catch the train to Wondabyne, let the guard know you want to get off at Wondabyne Station, otherwise the train will not stop. Travel in the last carriage as the platform is very short. To catch the train from Wondabyne, wave to the driver.

After another 130 m head up the steps (about 30 m long)



After another 315 m **continue straight**, to head along Rifle Range Firetrail.

After another 960 m (at the intersection of Rifle Range Firetrail & Pindar Walking Track) **turn left**, to head along Pindar Walking Track.



After another 2.3 km come to the "Mooney Mooney Creek Lookout" (9 m on your right).

After another 1.3 km find the "Mt Pindar lookout" (25 m on your left).



From the rocky perch of Mt Pindar, Brisbane Waters National Park, you can enjoy views over Mullet Creek, Dangar Island and the Hawkesbery River. This is an informal lookout, with no fencing or other facilities.

After another 480 m find the "Pindar Pool" (15 m on your left).

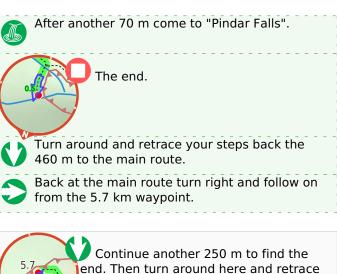


The pool between Mt Pindar and Pindar Cave is an ephemeral (short-lived, unreliable) waterhole. The pool is a refreshing place for a swim when full, with many birds enjoying the area too. The pool is a 10m by 5m tub which is quite deep. Being ephemeral, it is not always full of water.

Start of an optional side trip: An optional side trip to Pindar Waterfall.

To start this optional side trip veer right here. **Start**.

After another 390 m turn right.



end. Then turn around here and retrace the main route for 5.7 km to get back to the start.

About 30 m past the end is "Pindar Cave".



Pindar Cave, Brisbane Waters National Park, is a large expanse of overhanging rock. The cave is made by a sandstone overhang of 15m, which spans approximately 50m along the hillside. The floor of the cave is a good spot for a sleep, while the roof of the cave is black from many campfires. Access to water is relatively good, however the waterfall and nearby pool are ephemeral (transient) streams with irregular and unreliable water patterns.